

Scavenger Hunt

(SpringBoard Unity 32)

Rules: Ask each person only one question at a time.

Do not keep asking the same person questions until they answer YES to one. If they answer NO to the question you ask them, move on to another person.

If someone answers a question YES, have him or her sign his/her name next to the item they answered.

Try to find a different person to sign for each item.

FIND SOMEONE WHO:


1. likes swimming _____
2. likes to read a magazine _____
3. likes to eat a pretzel _____
4. like to go for a walk _____
5. likes to drink milk _____
6. feels happy _____
7. feels tired _____
8. wants to go outside _____
9. wants to read a story _____
10. wants to play a game _____





Adaptation: If your students are unable to sign their name, they could use a name stamp.

Answer Sheet

Find someone who:


1. likes swimming  _____


2. likes to read a magazine  _____

3. likes to eat a pretzel  _____


4. like to go shopping  _____


5. likes to drink milk  _____

6. feels happy  _____

7. feels tired  _____

8. wants to go outside  _____

9. wants to read a story  _____

10. wants to play a game  _____

Scavenger Hunt Questions

1. Do you like swimming?



2. Do you like to read a magazine?



3. Do you like to eat a pretzel?



4. Do you like to go for a walk?



5. Do you like to drink milk?



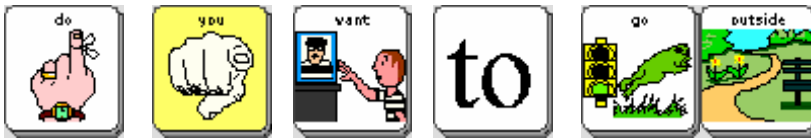
6. Do you feel happy?



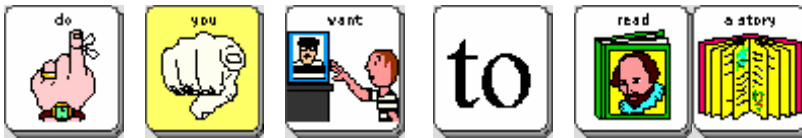
7. Do you feel tired?



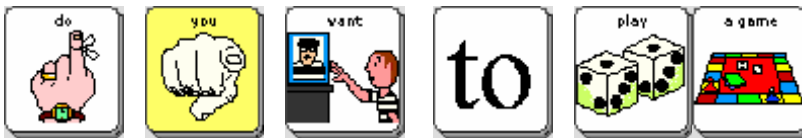
8. Do you want to go outside?



9. Do you want to read a story?



10. Do you like to play a game?



Note: If you have a student who needs hidden keys, you only need these eleven icons visible for them to participate in this activity.

